# Lecture 18: Maximum Flow

### Flow

Input: A directed connected graph G = (V, E), where

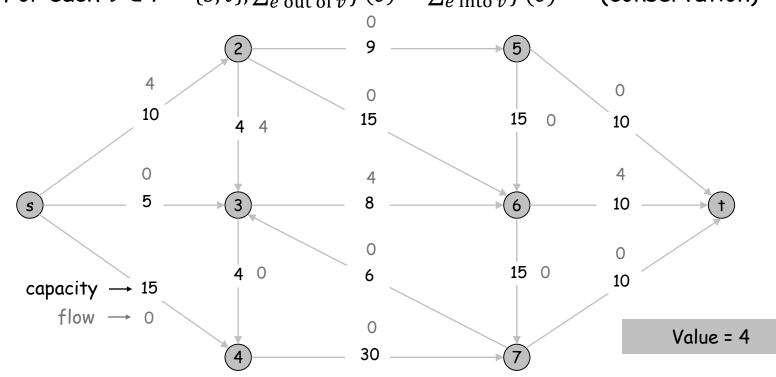
- every edge  $e \in E$  has a capacity c(e);
- lacksquare a source vertex s and a target vertex t.

Output: A flow  $f: E \to \mathbf{R}$  from s to t, such that

• For each  $e \in E$ ,  $0 \le f(e) \le c(e)$ 

• For each  $v \in V - \{s, t\}, \sum_{e \text{ out of } v} f(e) = \sum_{e \text{ into } v} f(e)$ 

(capacity)
(conservation)



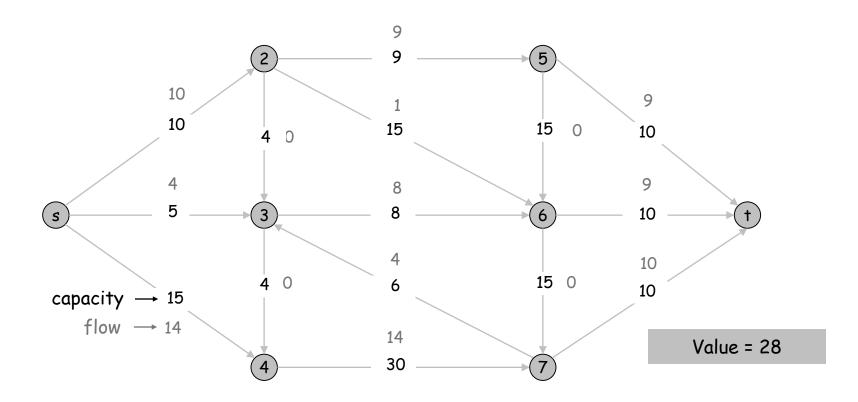
### Maximum Flow

Def: The value of a flow f is  $|f| = \sum_{v} f(s, v) = \sum_{v} f(v, t)$ 

The maximum flow problem is to find the flow with maximum value.

Example: The flow below is a maximum flow.

Q: How do I know this flow achieves the maximum value possible?



# Flow Applications

### Direct applications

- Water flowing in pipes
- Electricity flows
- Vehicle traffic flows
- Communication network traffic flows

### Indirect applications

- Bipartite matching
- Circulation-demand problem
- Baseball elimination
- Airline scheduling
- Fairness in car sharing (carpool)
- **...**

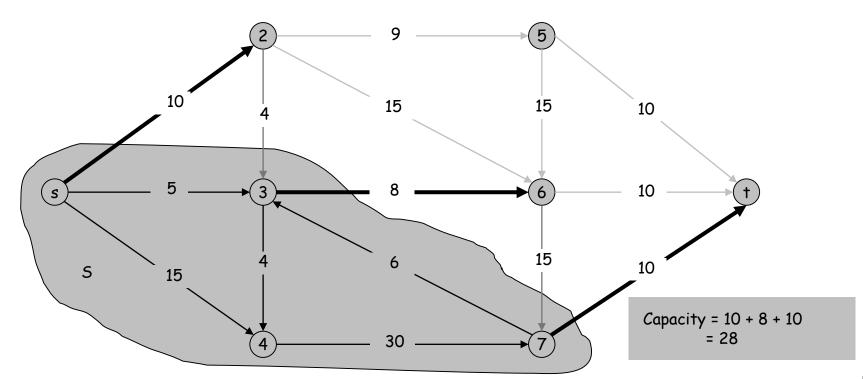
### s-t Cut

Def: An s-t cut is a partition (S,T) of V with  $s \in S$  and  $t \in T$ .

Def: The capacity of the cut (S,T) is  $c(S,T) = \sum_{e \text{ from } S \text{ to } T} c(e)$ 

Claim: The value of any s-t flow cannot exceed the capacity of any s-t cut.

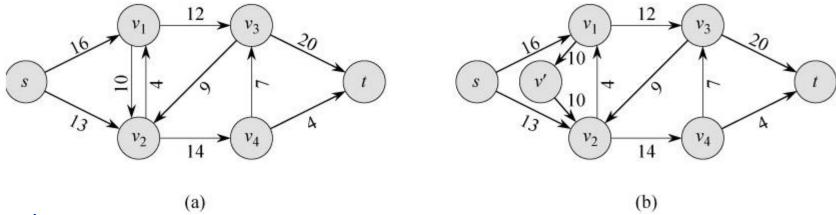
Observation: An s-t cut with capacity matching the value of a flow is a "proof" that the flow is a max flow.



# **Assumptions**

## Antiparallel edges

- $(u, v), (v, u) \in E$
- Models two-way traffic
- Cause problems in algorithms
- But can be removed by adding an auxiliary vertex
- Will assume no antiparallel edges



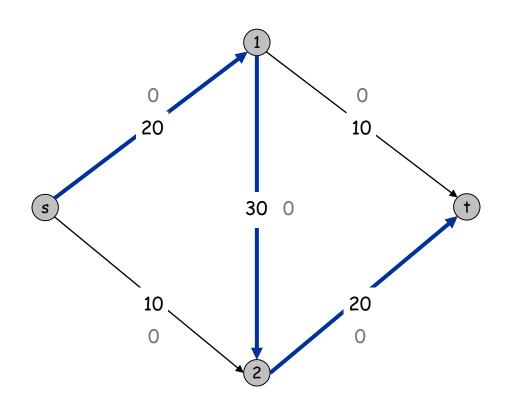
#### Also assume

- No edges going into s
- lacksquare No edges going out of t

# Towards a Max Flow Algorithm

# Greedy algorithm.

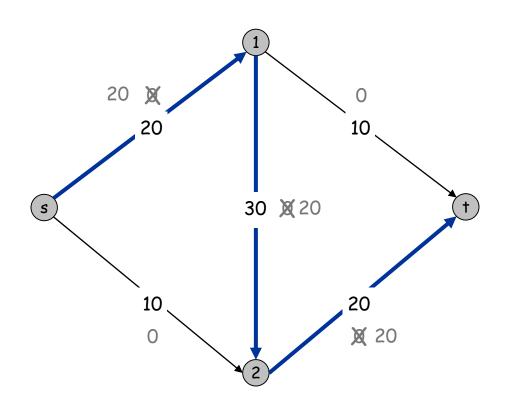
- Start with f(e) = 0 for all edge  $e \in E$ .
- Find an s-t path P where each edge has f(e) < c(e).
- Augment flow along path P.
- Repeat until you get stuck.



# Towards a Max Flow Algorithm

## Greedy algorithm.

- Start with f(e) = 0 for all edge  $e \in E$ .
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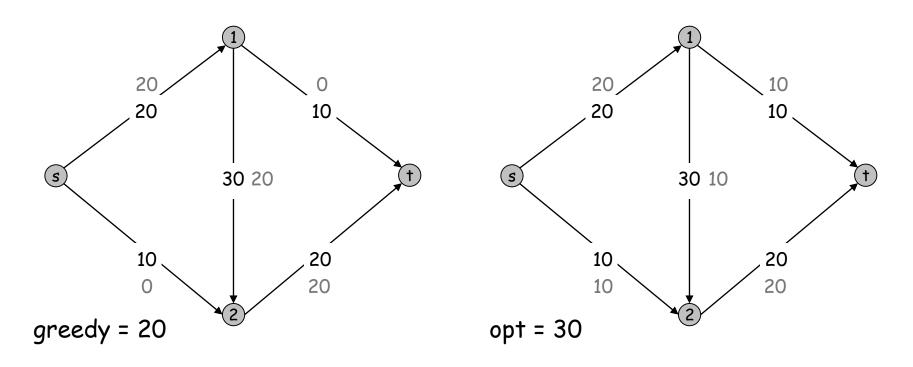


# Towards a Max Flow Algorithm

## Greedy algorithm.

- Start with f(e) = 0 for all edge  $e \in E$ .
- Find an s-t path P where each edge has f(e) < c(e).
- Augment flow along path P.
- Repeat until you get stuck.

 $\nearrow$  local optimality  $\neq$  global optimality



# Residual Graph

## Original edge: $e = (u, v) \in E$ .

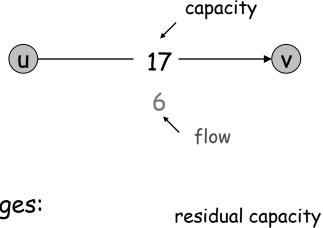
• Flow f(e), capacity c(e).

### Residual edges:

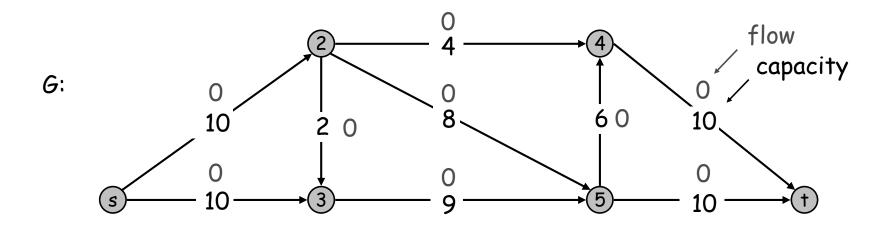
- If f(u,v)=0, it has one residual edge (u,v) with residual capacity  $c_f(u,v)=c(u,v)$
- If f(u,v)=c(u,v), it has one residual edge (v,u) with residual capacity  $c_f(v,u)=f(u,v)$
- If 0 < f(u, v) < c(u, v), it has two residual edges:
  - (u, v) with  $c_f(u, v) = c(u, v) f(u, v)$
  - (v,u) with  $c_f(v,u) = f(u,v)$

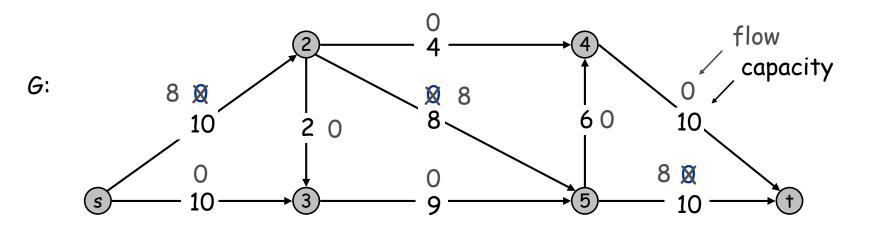
# Residual graph: $G_f = (V, E_f)$ .

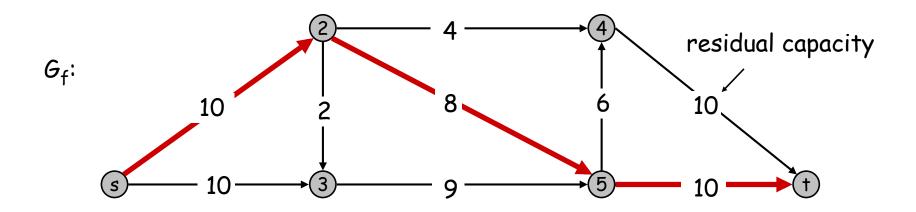
- Vertices are the same vertices
- Edges are all the residual edges

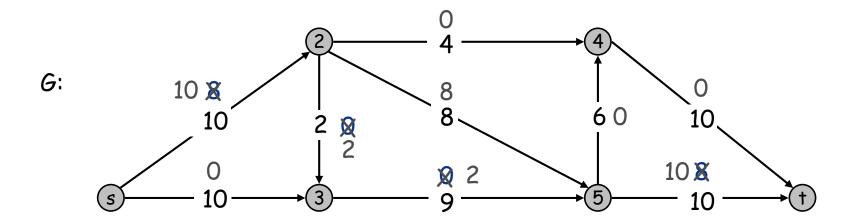


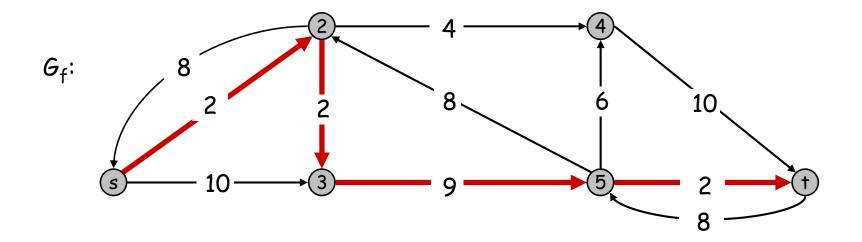
residual capacity

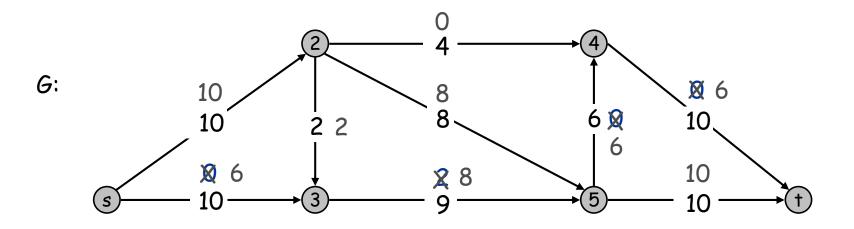


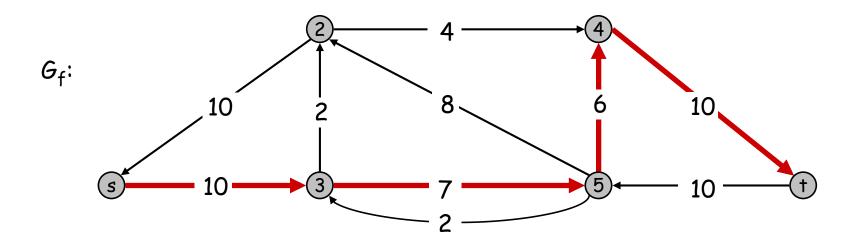


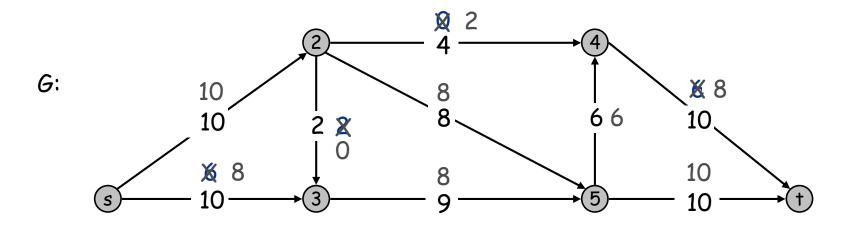


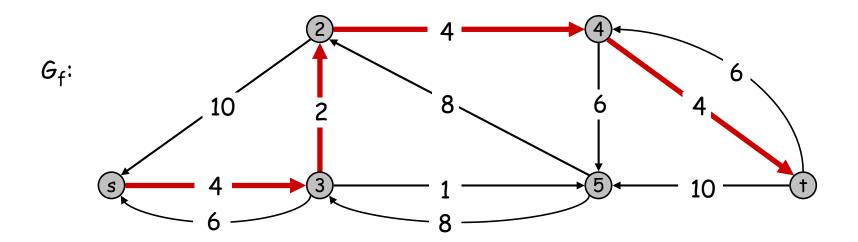


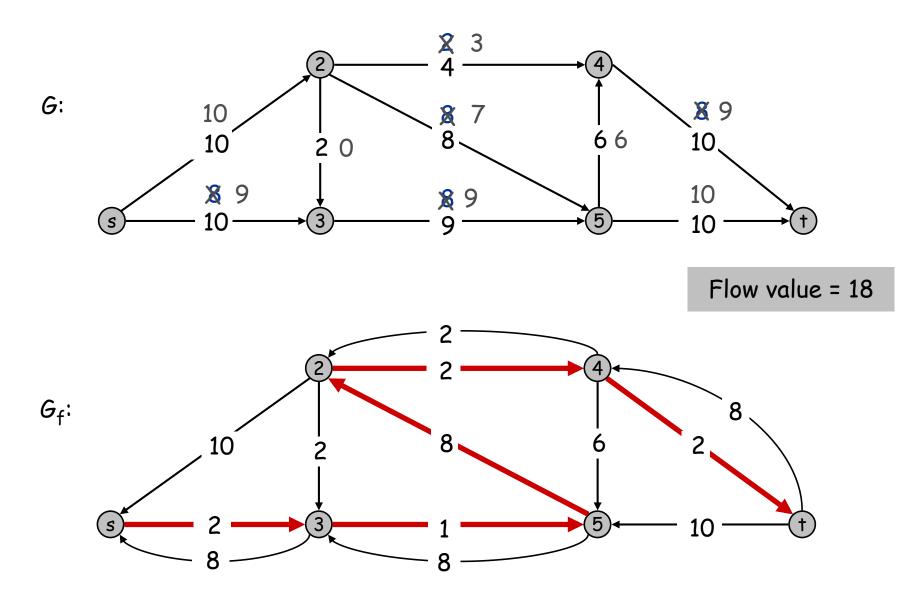


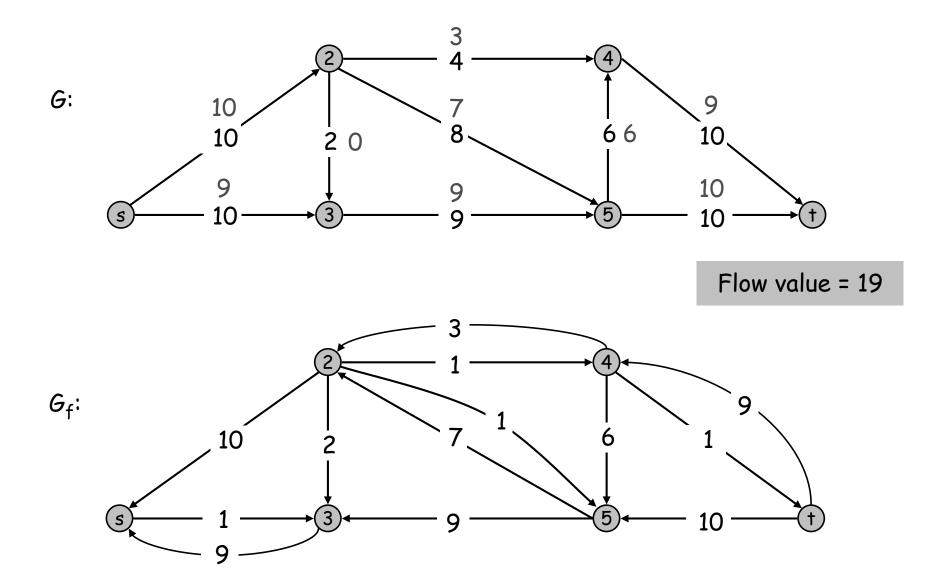


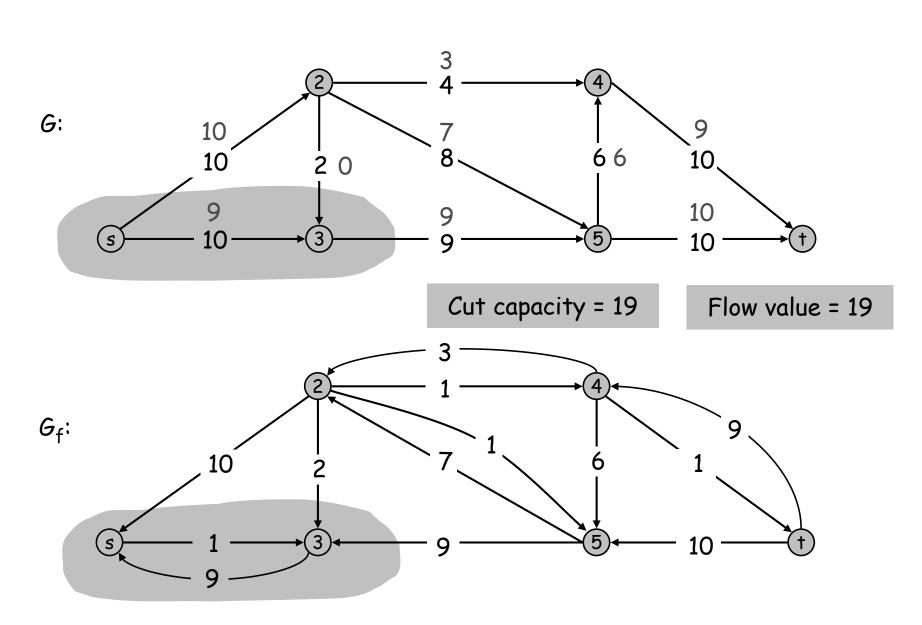












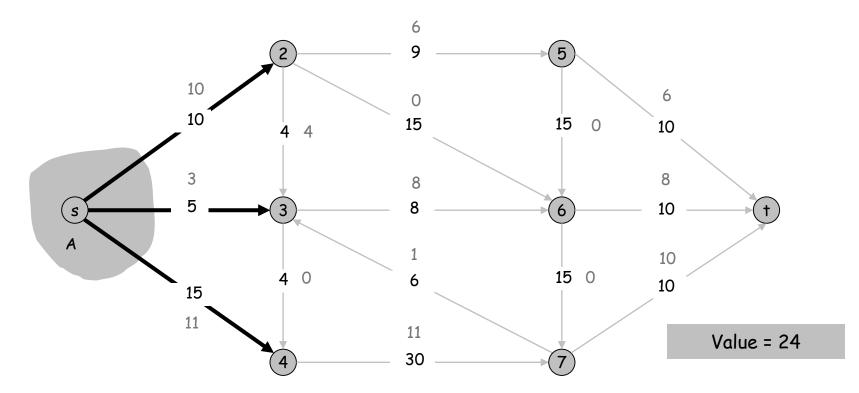
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Ford-Fulkerson(G, S, t) {
for each (u, v) \in E do
      f(u,v) \leftarrow 0
      c_f(u,v) \leftarrow c(e)
      c_f(v,u) \leftarrow 0
while there exists path P in residual graph G_f do
      c_f(p) \leftarrow \min\{c_f(e) : e \in P\}
      for each edge (u, v) \in P do
            if (u,v) \in E then
                  f(u,v) \leftarrow f(u,v) + c_f(p)
                  c_f(u,v) \leftarrow c_f(u,v) - c_f(p)
            else
                  f(v,u) \leftarrow f(v,u) - c_f(p)
                   c_f(v,u) \leftarrow c_f(v,u) + c_f(p)
```

### Net flow and cuts

Def: Let f be any flow, and let (S,T) be any s-t cut. Then, the net flow across the cut is

 $f(S,T) = \sum_{e \text{ from } S \text{ to } T} f(e) - \sum_{e \text{ from } T \text{ to } S} f(e)$ 

Net flow lemma: For any s-t cut (S,T), f(S,T) = |f|.

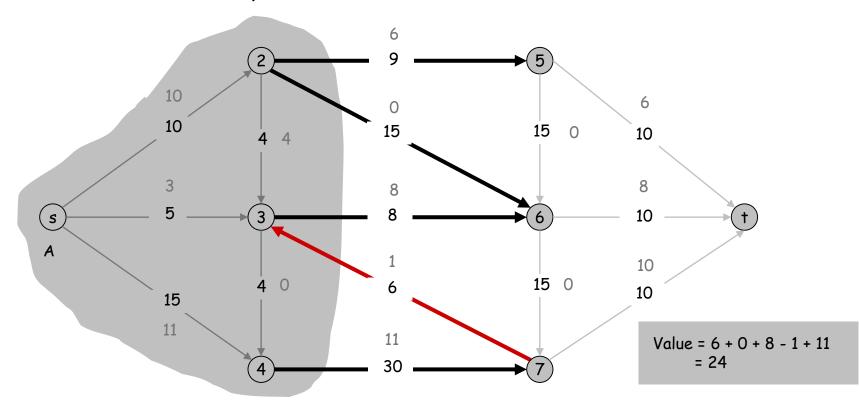


### Net flow and cuts

Def: Let f be any flow, and let (S,T) be any s-t cut. Then, the net flow across the cut is

$$f(S,T) = \sum_{e \text{ from } S \text{ to } T} f(e) - \sum_{e \text{ from } T \text{ to } S} f(e)$$

Net flow lemma: For any s-t cut (S,T), f(S,T) = |f|.



### Net flow and cuts

Net flow lemma: Let f be any flow, and let (S,T) be any s-t cut. Then,

$$\sum_{e \text{ from } S \text{ to } T} f(e) - \sum_{e \text{ from } T \text{ to } S} f(e) = |f|$$

Proof:

$$\sum_{e \text{ out of } s} f(e) = |f| \tag{1}$$

By flow conservation, for any vertex v,

$$\sum_{e \text{ out of } v} f(e) - \sum_{e \text{ into } v} f(e) = 0$$
 (2)

Sum (2) over all  $v \in S - \{s\}$ , together with (1). We see that

- For every edge e inside S, both f(e) and -f(e) appear
- For every edge e from S to T, only f(e) appear
- For every edge e from T to S, only -f(e) appear

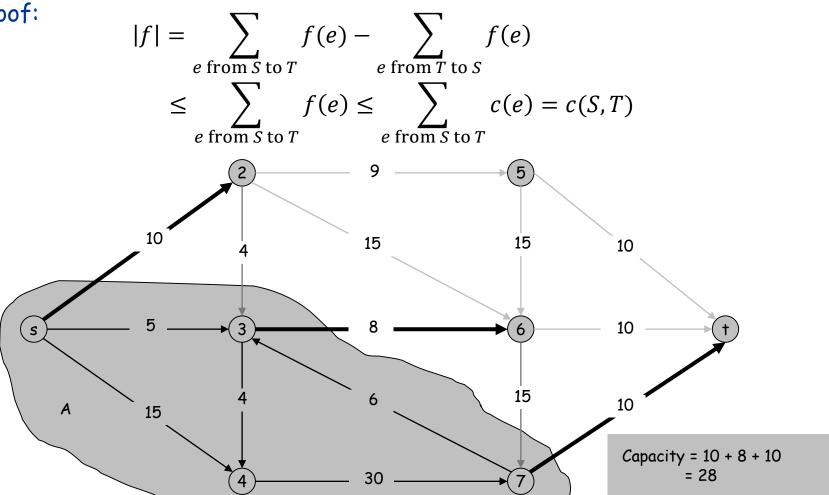
Lemma is thus proved.

### Flow and Cuts

Def: The capacity of the cut (S,T) is  $c(S,T) = \sum_{e \text{ from } S \text{ to } T} c(e)$ 

Claim: For any flow f and any s-t cut (S,T),  $|f| \le c(S,T)$ .

Proof:



# Correctness of Ford-Fulkerson Algorithm

Max-Flow min-cut theorem: Let f be any flow. Then the following three statements are equivalent:

- (1) f is a maximum flow.
- (2) The residual graph  $G_f$  has no path from s to t.
- (3) |f| = c(S, T) for some s-t cut (S, T).

Proof: (1)  $\Rightarrow$  (2), or  $\neg$ (2)  $\Rightarrow$   $\neg$ (1): If there is a path in  $G_f$ , we can improve f. (2)  $\Rightarrow$  (3):

- Need to find an s-t cut (S,T) such that |f| = c(S,T)
- By net flow lemma, |f| = f(S, T), so must find a cut such that
  - all edges e from S to T are full, i.e., f(e) = c(e)
  - all edges e from T to S are empty, i.e., f(e) = 0
- Consider  $S = \text{set of all nodes reachable from } S \text{ in } G_f$ .
- S cannot include t due to (2), so it is a valid s-t cut
- And this cut must meet the two conditions above!
- $(3) \Rightarrow (1)$ : By the claim from last page.

# Ford-Fulkerson: Running time analysis

Q: Which path to choose in the residual graph?

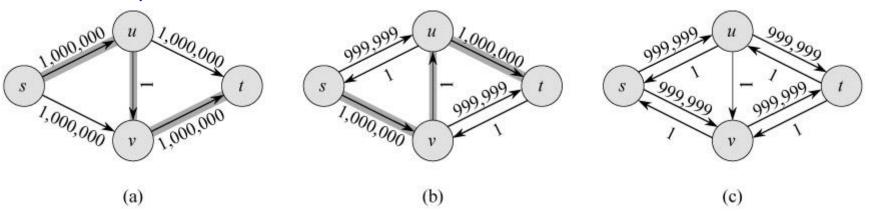
A: Ford-Fulkerson doesn't specify.

- The choice does not affect correctness
- But it does affect running time

Claim: When all capacities are integers, Ford-Fulkerson takes at most  $|f^*|$  iterations, where  $f^*$  is a maximum flow.

Proof: Each iteration increases |f| by at least 1.

### Bad example:



Note: When capacities are irrational numbers, the algorithm may never terminate!

# Edmonds-Karp: Choosing the shortest augmenting path

Idea: Choose the shortest (in terms of # edges) path in residual graph. Can be done in O(E) time using BFS.

Theorem: If we always choose the shortest path in the residual graph to augment the flow, then the Ford-Fulkerson algorithm terminates in O(VE) iterations.

Proof: See textbook (not required).

Corollary: The Ford-Fulkerson algorithm can be implemented to run in  $O(VE^2)$  time.

### More advanced algorithms

- Push-relabel algorithms,  $O(V^2E)$  time, and perform well in practice (see textbook for details)
- Theoretically best algorithm: O(VE) time [King, Rao, Tarjan, 1994] [Orlin, 2013]

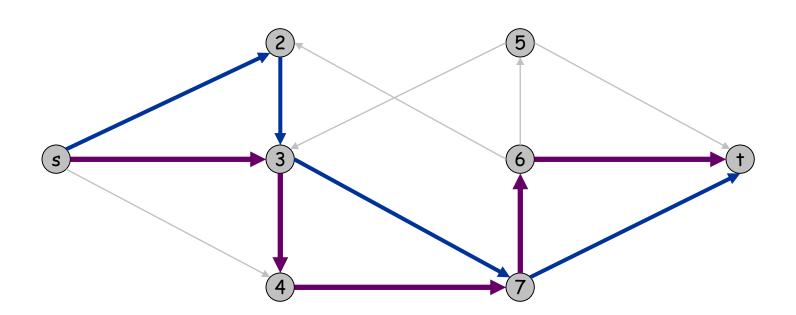
# Applications of Max Flow

# Edge Disjoint Paths

Disjoint path problem. Given a directed graph G = (V, E) and two nodes s and t, find the max number of edge-disjoint s-t paths.

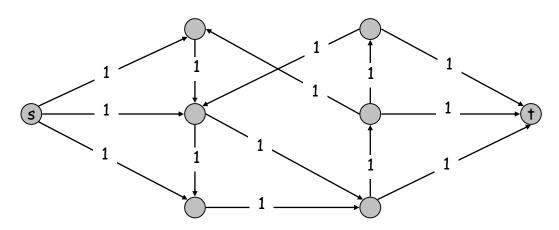
Def. Two paths are edge-disjoint if they have no edge in common.

Application: Communication networks.



# Edge Disjoint Paths

Max flow formulation: assign unit capacity to every edge.



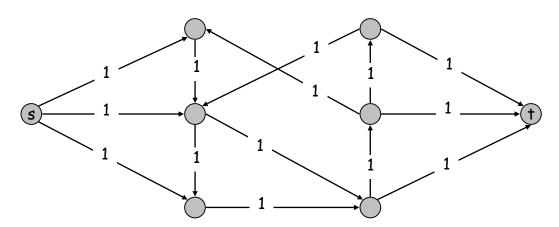
Theorem. Max number edge-disjoint s-t paths equals max flow value.

### Proof. ≤

- Suppose there are k edge-disjoint paths  $P_1, \dots, P_k$ .
- Set f(e) = 1 if e participates in some path  $P_i$ ; else set f(e) = 0.
- Since paths are edge-disjoint, f is a flow of value k.

# Edge Disjoint Paths

Max flow formulation: assign unit capacity to every edge.



### Proof. ≥

- Let f be a max flow in G' of value k computed by Ford-Fulkerson
- f(e) = 1 or 0 for every edge e (integrality property).
- Consider any edge (s, u) with f(s, u) = 1.
  - By conservation, there exists an edge (u, v) with f(u, v) = 1
  - Continue to find the next unused edge out of v until reaching t.
- After finding one path, flow value decreases by 1.
- lacksquare Repeat the process k times to find k edge-disjoint paths.
- The proof above also provides an algorithm.

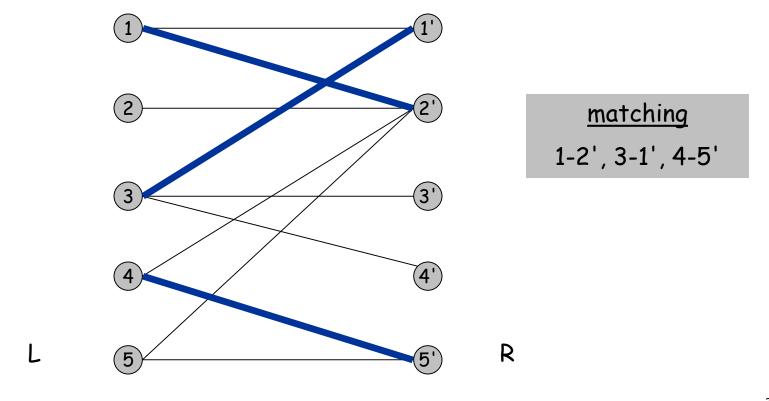
# Maximum Bipartite Matching

Input: An undirected, connected, bipartite graph  $G = (L \cup R, E)$ .

Def:  $M \subseteq E$  is a matching if each node appears in at most edge in M.

Goal: Find a max cardinality matching.

Applications: Assign jobs to people, tasks to machines, etc.



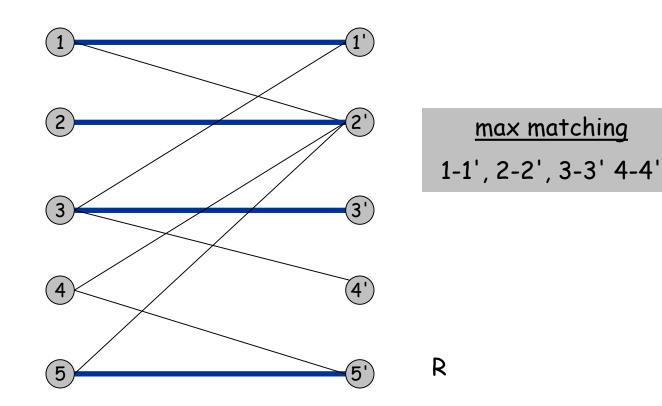
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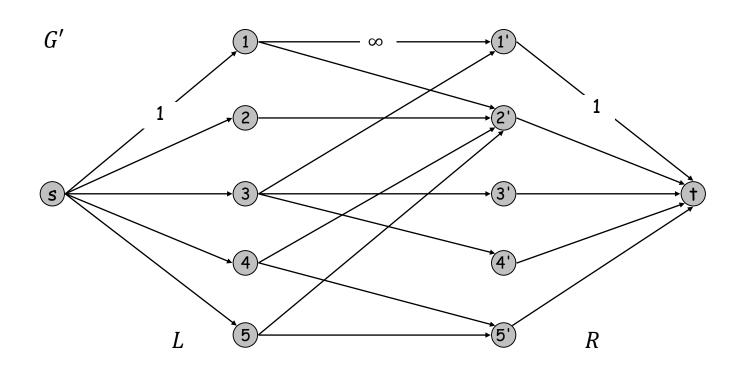
Applications: Assign jobs to people, tasks to machines, etc.



# From bipartite matching to flow

### Max flow formulation.

- Create directed graph  $G' = (L \cup R \cup \{s, t\}, E')$ .
- Direct all edges from L to R, and assign capacity  $\infty$ .
- Add source s, and unit capacity edges from s to each node in L.
- Add target t, and unit capacity edges from each node in R to t.

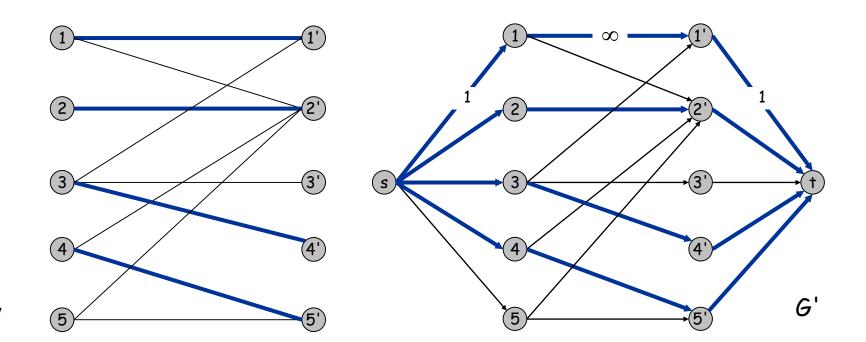


# Maximum Bipartite Matching: Proof of Correctness

Theorem. Max cardinality matching in G = value of max flow in G'.

### **Pf**. ≤

- Given max matching M of cardinality k.
- Consider flow f that sends 1 unit along each of the k paths.
- f is a flow, and has cardinality k.

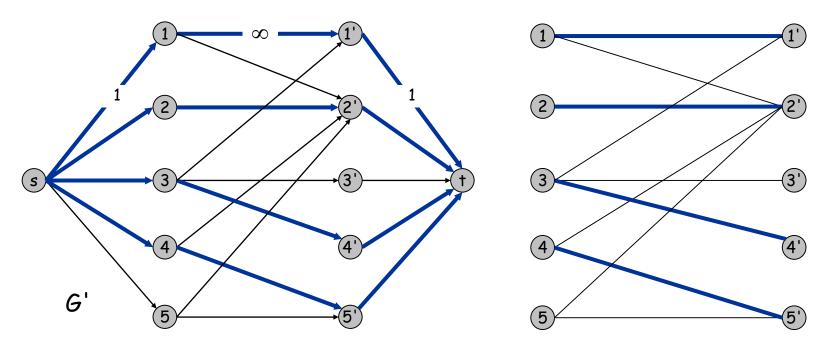


# Maximum Bipartite Matching: Proof of Correctness

Theorem. Max cardinality matching in G = value of max flow in G'.

### Pf. ≥

- Let f be a max flow in G' of value k computed by Ford-Fulkerson
- f(e) = 1 or 0 for every edge e.
- Consider M = set of edges from L to R with f(e) = 1.
  - each node in L and R participates in at most one edge in M
  - -|M|=k



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# Maximum Bipartite matching: Running time

## Running time: O(VE)

- Each iteration increases |f| by at least 1.
- $|f^*| \le V/2$
- Each iteration takes O(E) time.

Note: This holds no matter which augmenting path to choose.

### Specialized algorithms

- $O(\sqrt{V}E)$  [Hopcroft-Karp, 1973]
- $O(V^{2.376})$  using matrix multiplication [Mucha-Sankowski, 2004]
- $O(E^{10/7})$  [Madry, 2013]
- But in practice, they are not as good as using max flow algorithms.

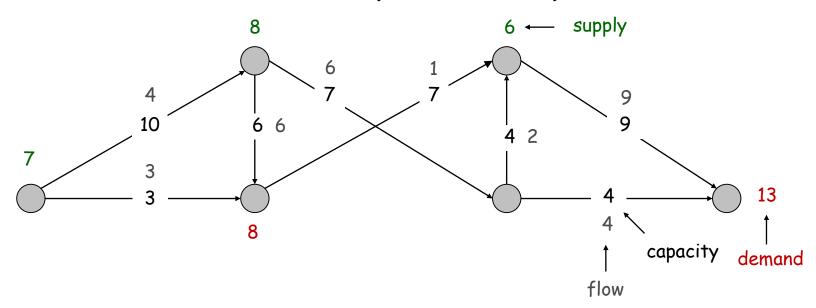
### Circulation with Demands

Input: A directed connected graph G = (V, E), where

- every edge  $e \in E$  has a capacity c(e);
- a number of source vertices  $s_1, s_2, ...$ , each with a supply of  $sup(s_i)$  and a number of target vertices  $t_1, t_2, ...$ , each with a demand of  $dem(t_i)$ ;
- $\sum_{i} sup(s_i) \ge \sum_{i} dem(t_i)$

Output: A flow f that meets capacity and conservation conditions, and

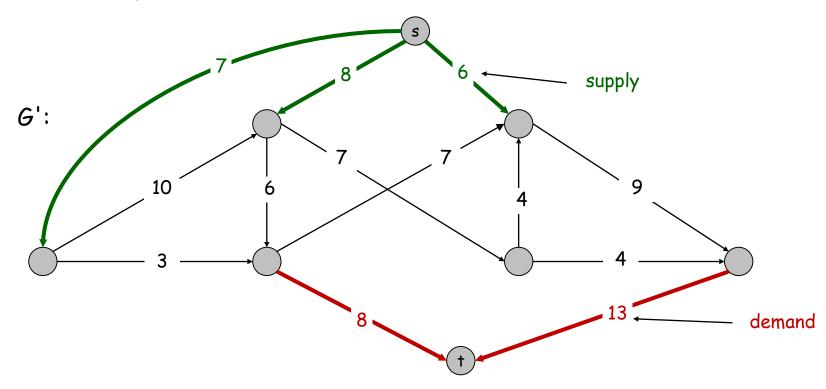
- At each source vertex  $s_i$ ,  $\sum_{e \text{ out of } s_i} f(e) \sum_{e \text{ into } s_i} f(e) \le \sup(s_i)$ ;
- At each target vertex  $t_i$ ,  $\sum_{e \text{ into } t_i} f(e) \sum_{e \text{ out of } t_i} f(e) = dem(s_i)$ .



# Solving Circulation with Demands using Max Flow

## Algorithm:

- Add a "super source" s and a "super target" t.
- Add an edge from s to each  $s_i$  with capacity  $sup(s_i)$ .
- Add an edge from each  $t_i$  to t with capacity  $dem(t_i)$ .
- Compute the max flow f.
- If  $|f| = \sum_i dem(t_i)$ , then return f; else return "no solution".



### Baseball Elimination

Team	Wins	To play	Remaining Against = $r_{ij}$			
i	$w_i$	$r_i$	1	2	3	4
1	3	2	-	1	1	0
2	2	3	1	-	1	1
3	2	3	1	1	-	1
4	0	2	0	1	1	-

Rule: Order teams by the number of wins.

Q: Does Team 4 still have a chance to finish in the first place (tie is OK)?

A: No, obviously.

### Baseball Elimination

Team	Wins	To play	Remaining Against = $r_{ij}$				
i	$w_i$	$r_i$	1	2	3	4	
1	3	2	-	1	1	0	
2	2	3	1	-	1	1	
3	2	3	1	1	-	1	
4	1	2	0	1	1	-	

Q: Does Team 4 still have a chance to finish in the first place (tie is OK)?

### A: No, because

- Team 4 has to win both remaining games against team 2 and 3.
- Team 1 has to lose both remaining games against team 2 and 3.
- Then 2 and 3 will both have 3 wins.
- The game between team 2 and 3 will give one of them one more win.

Suppose you need to do this for MLB / Premier League...

### Baseball Elimination: Formal Definition

### Input:

- n teams: 1, 2, ..., n
- One particular team, say n (without loss of generality)
- Team i has won  $w_i$  games already
- Team i and j still need to play  $r_{ij}$  games,  $r_{ij} = 0$  or 1.
- Team i has a total of  $r_i = \sum_i r_{ij}$  games to play

### Output:

- "Yes", if there is an outcome for each remaining game such that team n finishes with the most wins (tie is OK).
- "No", if no such possibilities.

### Brute-force algorithm:

- For each remaining game, consider two possible outcomes.
- Try all  $2^r$  possible combinations, where  $r = \sum_{i,j} r_{ij}$

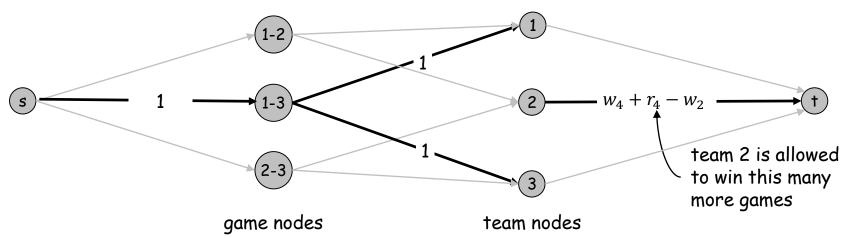
### Baseball Elimination: Max Flow Formulation

### Can team n finish with most wins?

- Assume team n wins all remaining games  $\Rightarrow w_n + r_n$  wins.
- All other teams must have  $\leq w_n + r_n$  wins.

### Flow network construction:

- lacksquare A source s and a target t
- A node for each remaining game (i,j); and an edge from s to it with capacity 1
- A node for each team  $i=1,2,\ldots,n-1$ ; and an edge from it to t with capacity  $w_n+r_n-w_i$
- Game node (i,j) has edges to team node i and j, with capacity 1



### Baseball Elimination: Max Flow Formulation

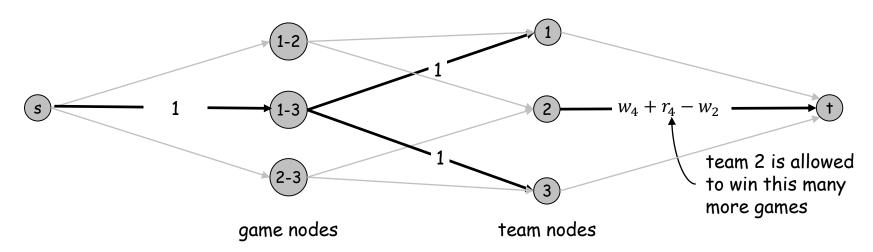
Claim: There is a way for team n to finish in the first place iff the max flow has value  $r = \sum_{i,j} r_{ij}$ .

Proof: " $\Rightarrow$ ": Suppose there is an outcome for each remaining game such that team n finishes the first. First set f(s,(i,j)) = 1 for all (i,j).

For each remaining game (i,j):

- if i wins, set f((i,j),i) = 1 and f((i,j),j) = 0;
- if j wins, set f((i,j),j) = 1 and f((i,j),i) = 0.

Team i wins  $\leq w_n + r_n - w_i$  games, so it can send all incoming flow to t.



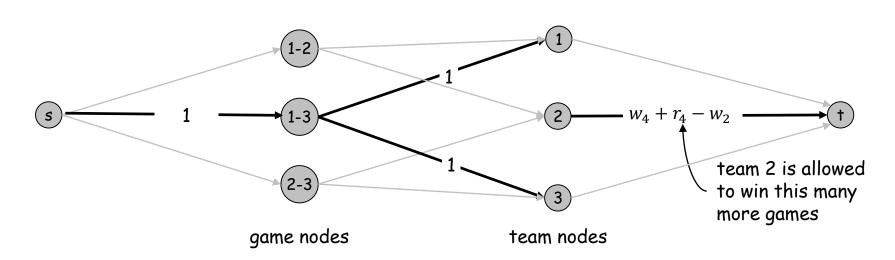
### Baseball Elimination: Max Flow Formulation

Proof: " $\Leftarrow$ ": Suppose the max flow f has |f| = r. It must saturate all edges out of s.

Look at each game node (i, j). Exactly one of its outgoing edges must have 1 unit of flow (integrality property):

- If f((i,j),i) = 1, let i win the game;
- If f((i,j),j) = 1, let j win the game.

Team node i receives  $\leq w_n + r_n - w_i$  units of flow, each corresponding to one win, so it cannot beat team n.



### Baseball Elimination: Extensions

- Q: What if  $r_{ij}$  can be more than 1?
- Q: Can this be used for football (soccer) leagues?
  - Using the old rule: Winner takes 2 points, loser 0 point; each team gets 1 point in case of a tie.